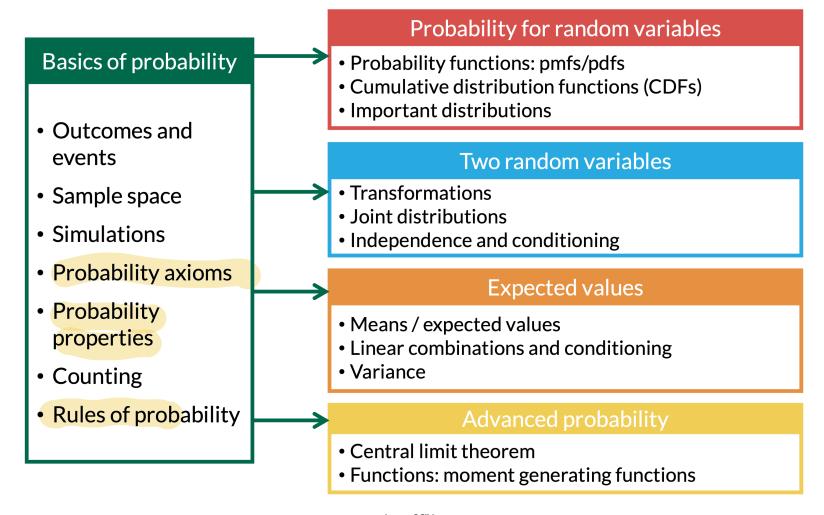
Lesson 3: Language of Probability

Nicky Wakim 2025-10-06

Learning Objectives

- 1. Use set notation, Venn diagrams, and the concepts of unions, intersections, complements, and mutually exclusive events to represent and describe events.
- 2. Apply the axioms of probability and related properties to calculate probabilities and prove simple results.
- 3. Explain and use De Morgan's Laws to simplify and solve probability problems.
- 4. Connect partitions and all rules of probability to calculate probabilities.

Where are we?



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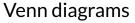
Set Theory (1/2)

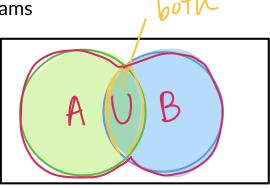
Definition: Union

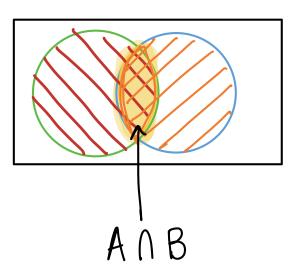
The **union** of events A and B, denoted by $A \cup B$, contains all outcomes that are in A or B or both

Definition: Intersection

The **intersection** of events A and B, denoted by $A \cap B$, contains all outcomes that are both in A and B.







Set Theory (2/2)

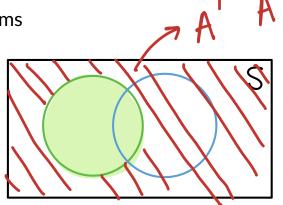
Definition: Complement

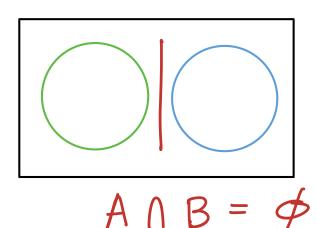
The **complement** of even (A,) denoted by A^C or A', contains all outcomes in the sample space S that are not in A.

Definition: Mutually Exclusive

Events A and B are mutually exclusive, or disjoint, if they have no outcomes in common. In this case $A \cap B = \emptyset$, where \emptyset is the empty set.

Venn diagrams





How can we code some of these? (1/2)

Example: Simulating Two Rolls of a Fair Four-Sided Die

We're going to roll two four-sided dice. This time, let's say event A is rolling matching numbers and event B is rolling at least one 2.

• First, we simulate rolling two four-sided dice 10,000 times

```
1 set.seed(1002)
2 rolls = replicate(10000), sample(x = 1:4, size = 2, replace = TRUE))

roll 2
```

• Now, we can create logical vectors for events A and B

```
1 event_A = ( rolls[1, ] == rolls[2, ] )
```

head(event_A, 10)

[1] FALSE FALSE FALSE FALSE FALSE TRUE FALSE FALSE

```
1 event_B = ( rolls [1, ] == 2 | rolls [2, ] == 2 )
```

head(event_B, 10)

[1] FALSE FALSE TRUE FALSE TRUE FALSE TRUE FALSE

TALCE TRUE FALCE TRUE FALCE

$$B = C \cup D$$

Reps

3... (0000

C first dice rolls

How can we code some of these? (2/2)

```
Complement
A^c \text{ or } A' \mathrel{!=} \mathsf{A}
1 \quad \mathsf{event\_not\_A} = \mathrel{!event\_A}
2 \quad \mathsf{event\_not\_B} = \mathsf{event\_B} \mathrel{!=} \mathsf{TRUE}
3 \quad \mathsf{head}(\mathsf{event\_not\_A}, \; \mathsf{10})
[1] \quad \mathsf{TRUE} \quad \mathsf{TRUE}
```

```
Mutually Exclusive A \cap B = \emptyset \land \& B == NA
1 \quad sum(event\_A\_and\_B == TRUE)
[1] \quad 621
```

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Probability Axioms

Axiom 1

For every event A, $0 \le \mathbb{P}(A) \le 1$. Probability is between 0 and 1.

Axiom 2

For the sample space S, $\mathbb{P}(S) = 1$.

$$P(A) = \frac{|A|}{|S|}$$

$$P(s) = \frac{|s|}{|s|} = 1$$

If A_1, A_2, A_3, \ldots , is a collection of **disjoint** events, then

$$\mathbb{P}\Big(\bigcup_{i=1}^{\infty}A_i\Big)=\sum_{i=1}^{\infty}\mathbb{P}(A_i).$$

The probability of at least one A_i is the sum of the individual probabilities of each.

$$P(A_1 \cup A_2 \cup A_3 \cup ... \cup A_{\infty})$$

$$= P(A_1) + P(A_2) + P(A_3)$$

$$+ ... + P(A_{\infty})$$

$$P(A \cup B) = P(A) + P(B)$$

$$Only if disjoint/mutually$$

Chant3 Slides

Some probability properties

Using the Axioms, we can prove all other probability properties! Events A, B, and C are not necessarily disjoint!

Proposition 1

For any event $A, \mathbb{P}(A) = 1 - \mathbb{P}(A^C)$

Proposition 2

$$\mathbb{P}(\emptyset) = 0$$

Proposition 3

If $A\subseteq B$, then $\mathbb{P}(A)\leq \mathbb{P}(B)$

Proposition 4

$$\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \cap B)$$

where A and B are not necessarily disjoint

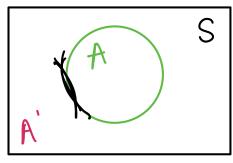
Proposition 5

$$\mathbb{P}(A \cup B \cup C) = \mathbb{P}(A) + \mathbb{P}(B) + \mathbb{P}(C) - \mathbb{P}(A \cap B) - \mathbb{P}(A \cap C) - \mathbb{P}(B \cap C) + \mathbb{P}(A \cap B \cap C)$$

Proposition 1 Proof

Proposition 1

For any event A, $\mathbb{P}(A) = 1 - \mathbb{P}(A^C)$



A & A' are disjoint

$$A \cup A' = S$$
 $P(A \cup A') = P(S)$
 $P(A \cup A') = 1$
 $P(A \cup A') = 1$
 $P(A) + P(A') = 1$
 $P(A') = 1 - P(A')$
 $P(A) = 1 - P(A')$

Use Axioms!

A1: $0 \leq \mathbb{P}(A) \leq 1$

A2: $\mathbb{P}(S) = 1$

A3: For disjoint A_i ,

$$\mathbb{P}\Big(igcup_{i=1}^{\infty}A_i\Big)=\sum_{i=1}^{\infty}\mathbb{P}(A_i)$$

Proposition 2 Proof

Proposition 2

$$\mathbb{P}(\emptyset) = 0$$

prop 1:
$$P(A) = 1 - P(A^c)$$

Let $A = \emptyset$ $A^c = S$
 $P(\emptyset) = 1 - P(S)$
 $P(\emptyset) = 1 - 1 = 0$

Use Axioms!

A1: $0 \leq \mathbb{P}(A) \leq 1$

A2: $\mathbb{P}(S)=1$

A3: For disjoint A_i ,

$$\mathbb{P}\Big(igcup_{i=1}^{\infty}A_i\Big)=\sum_{i=1}^{\infty}\mathbb{P}(A_i)$$

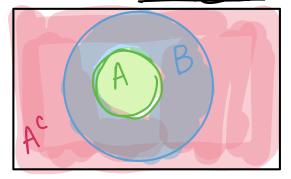


Proposition 3 Proof

$$P(A)$$
 vs $P(A \cap B)$

Proposition 3

If
$$A\subseteq B$$
, then $\mathbb{P}(A)$ $\stackrel{\textstyle <}{\leq}$ $\mathbb{P}(B)$



$$P(B) = P(A) + P(B \cap A^{c})$$

A & A c are disjoint (BNAC)
$$\subseteq$$
 A c

Use Axioms!

A1:
$$0 \leq \mathbb{P}(A) \leq 1$$

A2:
$$\mathbb{P}(S)=1$$

A3: For disjoint A_i ,

$$\mathbb{P}\Big(igcup_{i=1}^{\infty}A_i\Big)=\sum_{i=1}^{\infty}\mathbb{P}(A_i)$$

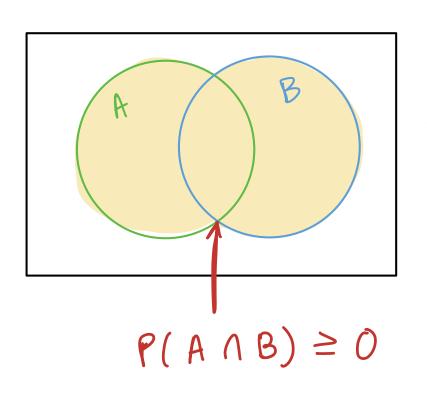
$$=$$

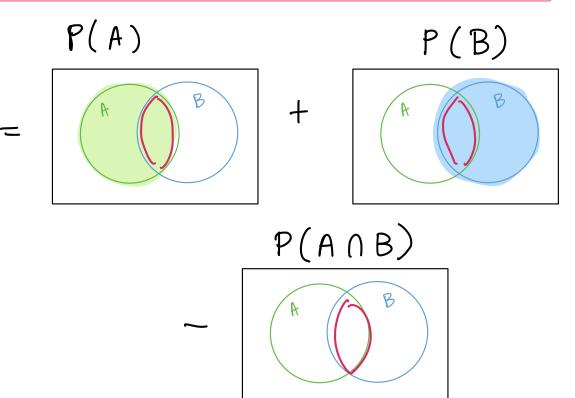
$$P(B) \ge P(A)$$

Proposition 4 Visual Proof

Proposition 4

$$\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \cap B)$$

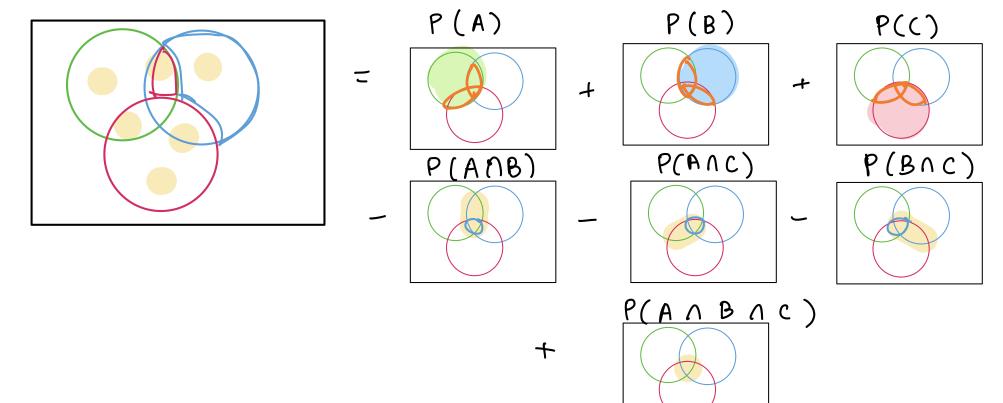




Proposition 5 Visual Proof

Proposition 5

$$\mathbb{P}(A \cup B \cup C) = \mathbb{P}(A) + \mathbb{P}(B) + \mathbb{P}(C) - \mathbb{P}(A \cap B) - \mathbb{P}(A \cap C) - \mathbb{P}(B \cap C) + \mathbb{P}(A \cap B \cap C)$$



Some final remarks on these proposition

- Notice how we spliced events into multiple disjoint events
 - It is often easier to work with disjoint events

- If we want to calculate the probability for one event, we may need to get creative with how we manipulate other events and the sample space
 - Helps us use any incomplete information we have

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De Morgan's Laws

$$\sum_{i=1}^{n} P(A_{i}) = P(A_{i}) + P(A_{2}) + \dots + P(A_{n})$$

Theorem: De Morgan's 1st Law

For a collection of events (sets) A_1, A_2, A_3, \ldots

$$\bigcap_{i=1}^{n} A_i^C = \left(\bigcup_{i=1}^{n} A_i\right)^C$$

$$\bigcap_{i=1}^{n} B_{i} = B_{i} \cap B_{2} \cap B_{3} \cap B_{4}$$

$$\cdots \cap B_{n}$$

"all not A = $(at least one event A)^{C}$ " or "intersection of the complements is the complement of the union"

Theorem: De Morgan's 2nd Law

For a collection of events (sets) A_1, A_2, A_3, \ldots

$$\bigcup_{i=1}^n A_i^C = \left(\bigcap_{i=1}^n A_i\right)^C$$

"at least one event not A = (all A) C " or "union of complements is complement of the intersection"

BP example variation (1/3)

- Suppose you have n subjects in a study.
- Let H_i be the event that person i has high BP, for $i=1\ldots n$.

Use set theory notation to denote the following events:

- 1. Event subject i does not have high BP
- 2. Event all n subjects have high BP
- 3. Event at least one subject has high BP
- 4. Event all of them do not have high BP
- 5. Event at least one subject does not have high BP

BP example variation (2/3)

- Suppose you have n subjects in a study.
- Let H_i be the event that person i has high BP, for $i=1\dots n$.

Use set theory notation to denote the following events:

1. Event subject i does not have high BP

2. Event all *n* subjects have high BP

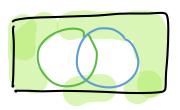
3. Event at least one subject has high BP

$$\left(\begin{array}{c}
H_{1}^{c} \cap H_{2}^{c}
\right)$$

2

BP example variation (3/3)

4. Event all of them do not have high BP



5. Event at least one subject does not have high BP

P1 P2
$$(H_1 \cap H_2)^c$$
 $(H_1 \cap H_2 \cap H_3 \cap ... \cap H_n)^c$
 $H_1^c \cup H_2^c = (\bigcap_{i=1}^n H_i)^c$

everything but
Both having high BP

 $= (\bigcup_{i=1}^n H_i^c)^c$

Remarks on De Morgan's Laws

- These laws also hold for infinite collections of events.
- Draw Venn diagrams to convince yourself that these are true!
- These laws are very useful when calculating probabilities.
 - This is because calculating the probability of the intersection of events is often much easier than the union of events.
 - This is not obvious right now, but we will see in the coming chapters why.

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Partitions

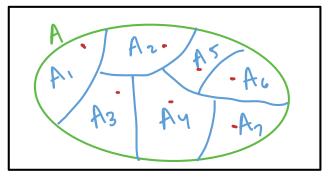
 $A_1, A_2, A_3, \ldots, A_n$

Definition: Partition

A set of events $\{A_i\}_{i=1}^n$ create a partition of A, if

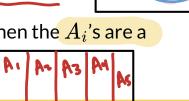
ullet the \underline{A}_i 's are disjoint (mutually exclusive) and

$$ullet igcup_{i=1}^n A_i = A$$

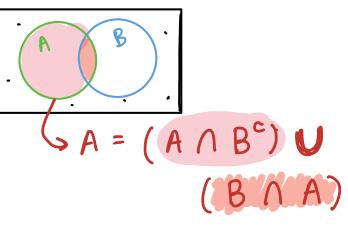


• If $A \subset B$, then $\{A, B \cap A^C\}$ is a partition of B.

• If $S = \bigcup A_i$, and the A_i 's are disjoint, then the A_i 's are a partition of the sample space.



BNA



Creating partitions is sometimes used to help calculate probabilities, since by Axiom 3 we can add the probabilities of disjoint events.

Weekly medications

Example 3

If a subject has an

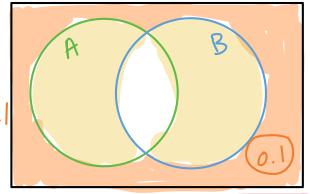
- 80% chance of taking their medication this week, P(A) = 0.8
- 70% chance of taking their medication next week, and P(B) = 0.7
- 10% chance of not taking their medication either week, $P((AUB)^c) = 0.1$

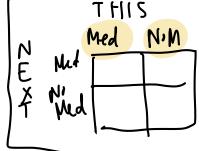
then find the probability of them taking their medication exactly one of the two weeks.

Hint: Draw a Venn diagram labelling each of the parts to find the probability.

Let A = take med this week

B = take med next week





P(AUB) = P(A) + P(B) - P(ANB) P(AUB) = 1 - P((AUB))